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TIMM WAGENER  
TECHNICAL DIRECTOR  
PIPELINE  
LIGHTING & SHADING

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## About

Hi,nice to meet you. My name is Timm Wagener and i'm a Pipeline and Lighting/Shading TD with a background as Rigger and 3D Generalist. Being a programmer with deep roots as an artist in animation production, i am able to communicate with technicians and artists in their native language and understand/solve problems from both viewpoints. My personal interests are principles of good software architecture, render theory & techniques and forcefull, fast animation, which i love to combine in order to create polished imagery and visuals with impact.



## Work experience

07.14 - 07.14	SAE Institute/Guest Lecturer Production Pipeline Rugbybugs.
03.14 - 03.14	Eder CGI/Freelance Pipeline Programming, Tool Dev.
08.13 - 10.13	Eder CGI/Freelance Pipeline Programming, Tool Dev.
03.12 - 03.12	wecandance/Freelance Generalist, Rigging RnD
03.11 - 11.11	BUCK/Intern Generalist, Rigging, Tool Dev.
02.11 - 02.11	wecandance/Freelance Generalist
08.10 - 02.11	wecandance/Intern Generalist
06.07 - 01.08	Deck13/Intern Generalist

## Skills

Pipeline Programming,  
Tool development, Automation  
Lighting, Shading, Rendering  
Broad animation production  
experience

## Programming

Languages/Tools:  
Python, C++, MySQL, Git

APIs:  
PySide, PyQt, Qt, PyMEL, Maya  
Cmds, Maya API, Nuke Python API,  
Houdini Python API, Boost Python,  
Houdini Development Kit

## Education

10.12 - 06.15	Diploma in Technical Direction <a href="#">Filmakademie Baden-Württemberg</a>
09.08 - 06.12	Bachelor of Arts in Digital Media/ Animation & VFX <a href="#">UAS Darmstadt &amp; Cork Institute of Technology</a>
06.04 - 06.07	Abitur (A level) Major: English, Computer Science <a href="#">Martin Niemöller Schule, Wiesbaden</a>

## Awards

02.14	VES Award for Outstanding Visual Effects in a Student Project <a href="#">Visual Effects Society / Hollywood</a>
09.13	IPAX Scholarship Winner <a href="#">Sony Pictures Imageworks</a>

## Software

Expert:	<a href="#">Maya</a> , <a href="#">Vray</a> , <a href="#">Mantra</a>
Advanced:	<a href="#">Houdini</a> , <a href="#">Nuke</a>
Basic:	<a href="#">Photoshop</a> , <a href="#">After Effects</a> , <a href="#">Mental Ray</a> , <a href="#">ZBrush</a> , <a href="#">3D Coat</a>

## Languages

German
<a href="#">Native</a>
English
<a href="#">Fluent</a>

## Contact

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<http://vimeo.com/timmwagener>



<https://github.com/timmwagener>